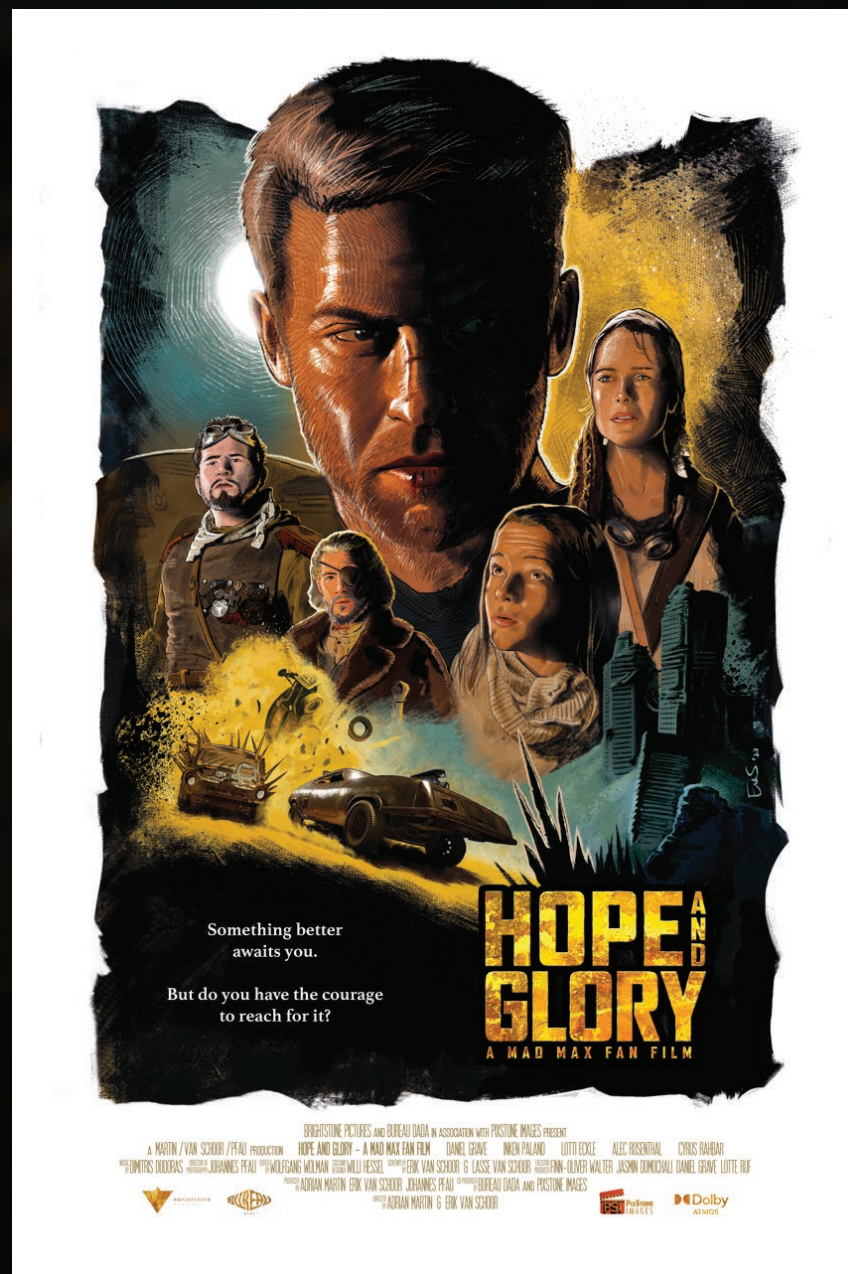


HOPE AND GLORY

A MAD MAX FAN FILM



FILMPRESSKIT 2024



Format SHORT FILM
Running time 40 MIN
Producer BRIGHTSTONE PICTURES
Co-Producer BUREAU DADA
PIXSTONE IMAGES
Genre POST-APOCALYPTIC | ACTION
Language ENGLISH

LOGLINE

In exchange for gasoline Max Rockatansky takes on a dangerous rescue mission.

INTENTION

Over 3 years in the making, more than 275 filmmakers from 5 continents joined forces on this project. We want to push the boundaries of what a fan film can be.

The release of HOPE AND GLORY - A Mad Max Fan Film is meant as a cinematic “thank you” in honor of what Byron Kennedy, Doug Mitchell and George Miller created. A movie with real stuntwork, real cars, real explosions and most importantly, real heart.

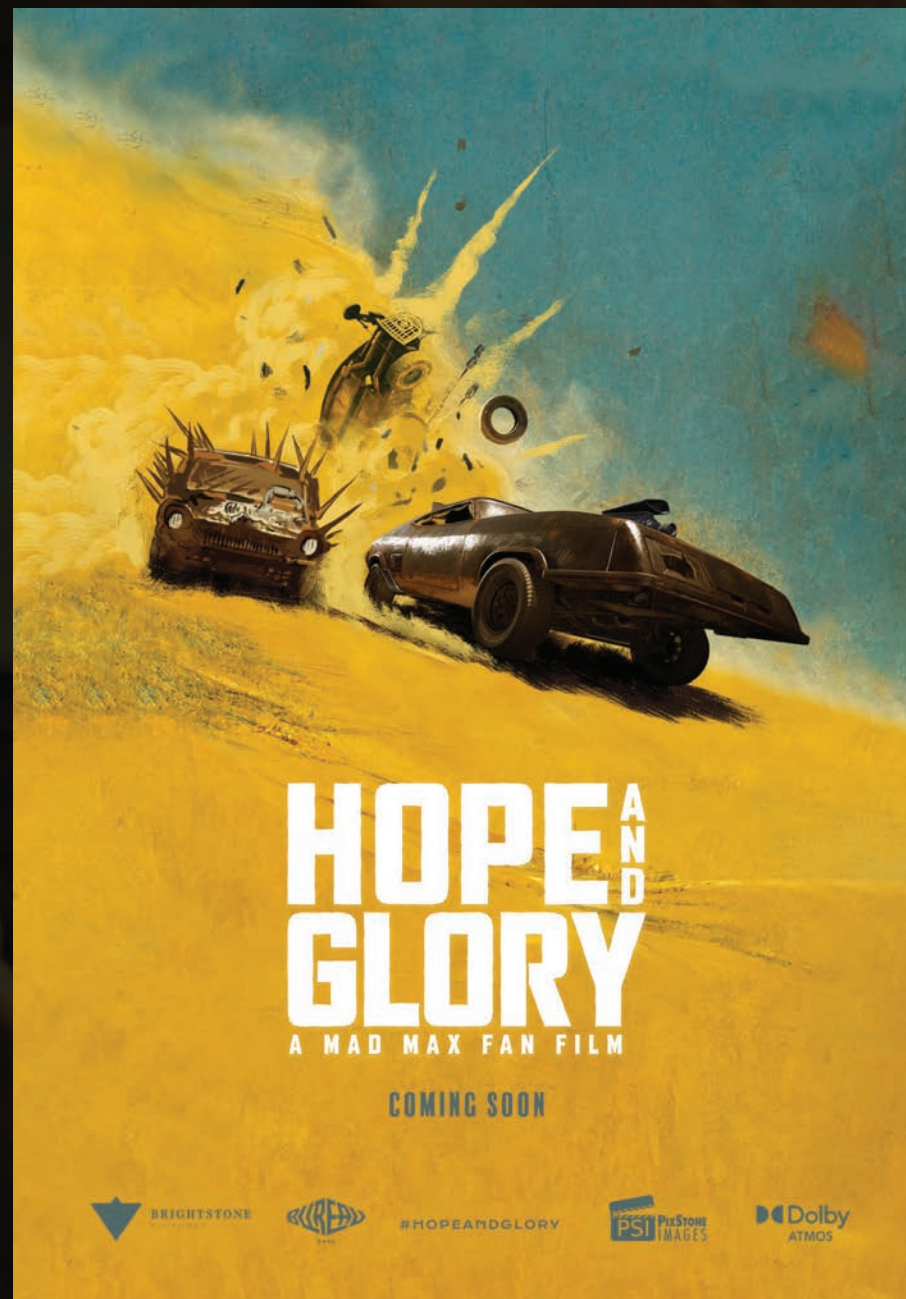


We fell in love with the idea that George Miller, as the creator of this cinematic world, can enjoy a MAD MAX adventure as an audience member for once. Since we are really looking forward to FURIOSA, we wanted to shorten the waiting time and return to the Wasteland.

HOPE AND GLORY

SNEAK PEEK

CLICK ON THE POSTER
TO WATCH OUR TRAILER



HOPE^{AND}GLORY

SYNOPSIS

Haunted by his past, Max Rockatansky is crossing the Wasteland completely on his own. Searching fuel to stay mobile with his car, he crosses path with Hope. She promises him gasoline in exchange for her freedom.

But before the tank of Max' Interceptor will be filled again, a dangerous mission has to be accomplished. Without a choice he accepts the deal and travels deep into Buzzard-territory. Beneath the Sunken City he not only has to fight a barbaric tribe living underground in the tunnels, but also his inner demons.

The rescue of a young girl called Glory seems to warm his cold heart again, but the Wasteland demands its tribute for each and every decision ...

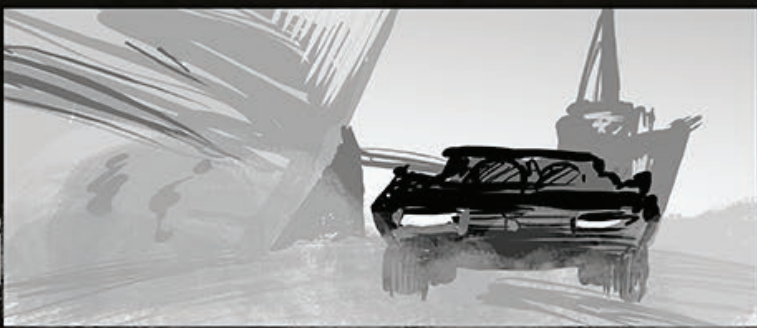
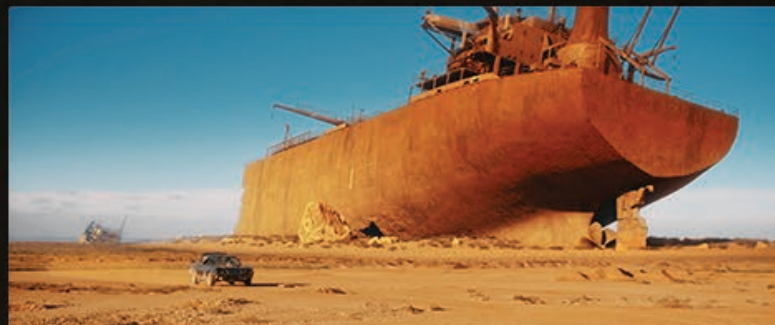
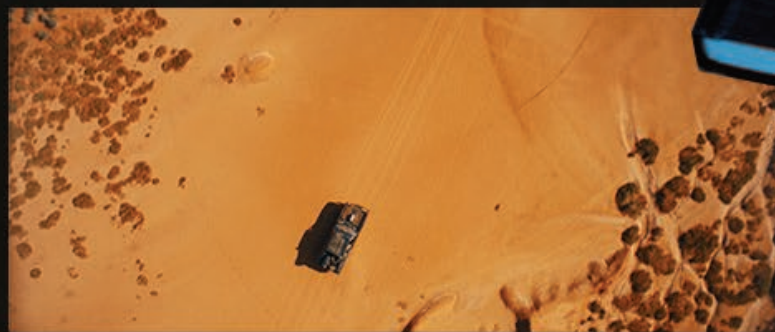
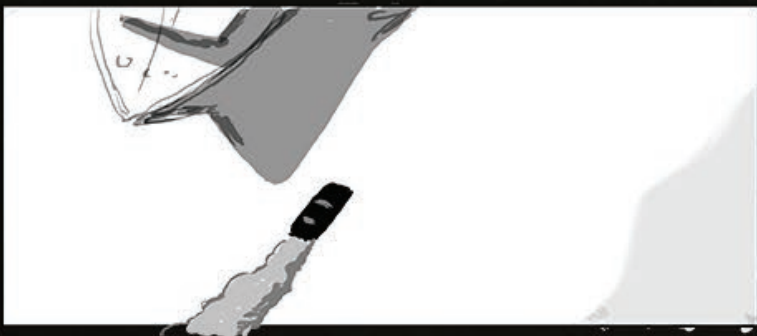
REALIZATION

HOPE
AND
GLORY



STORYBOARD

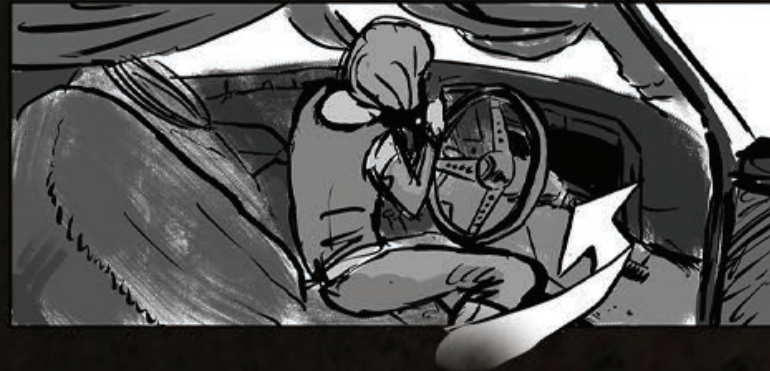
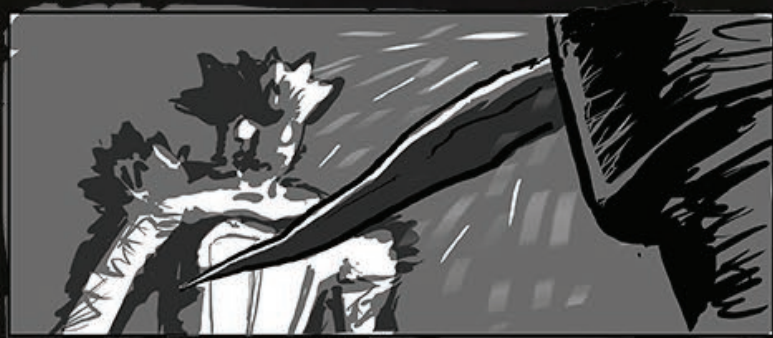
In the tradition of Mad Max: Fury Road, the whole movie was storyboarded from the first frame until the last. More than 500 storyboards made sure that every beat has the right visual impact.



Erik van Schoor's visualization enabled exact planning of the production. It was our main communication-tool and without being a slave to the drawings, the book of storyboards served as a springboard for new ideas.

HOPE AND GLORY

STORYBOARD



VEHICLES

Since Mad Max is defined by its extraordinary car designs, half a dozen vehicles have been transformed by our team of mechanics.

Motorcycles and old Russian Military Trucks got the Wasteland-treatment. Countless spikes, skulls and chrome elements like Immortan Joe's emblem decorate the cars.



INTERCEPTOR

2 years went into rebuilding one of the most iconic cars in cinema history. Nothing could stop Adrian Martin and his brother on their mission to recreate the last V8. Twice. One Interceptor for stunts and a second one as the hero car.

Transforming an old Jaguar XJ (11) and a Gran Torino into the Interceptor required sawing off parts, adding spoilers, carefully applying rust and finding the correct tires. The compressor on the hood was modelled by hand.



COSTUMES

We wanted to do every main character and background extra justice. But the style of the Wasteland was a challenge, since we could not fall back to a collection of historic clothing.

For that reason we produced over 50 individual costumes. Max's distinct shoulder plate was the hardest item to find.



HOPE AND GLORY

MAKE-UP

War Boys and Buzzards are trying to survive another day in the Wasteland. Not everyone succeeds, as these drastic examples show. The complex Special Make-Up applications by Jana Erger are accurately handcrafted to match the look of the original movies.



PROPS & SET-DESIGN

To present exciting new locations to the audience, our prop department around Willi Hesse built sets inside of old airplane hangars in Sachsen-Anhalt and bunker systems from World War II in Baden Württemberg.



PRODUCTION

Between August 2021 and June 2022, filming took place on location all over Germany, until we moved to Spain for one week in January 2023. The Interceptor came with us, of course.

In contrast to the heat depicted in the movie, temperatures were often around zero or below, since we mostly filmed during winter.



PRODUCTION

The desert in Spain greeted us with strong winds, coldness and a sandstorm that damaged our camera, but we returned with some spectacular aerial photography.

After 29 shooting days we wrapped physical production.



CO-PRODUCERS

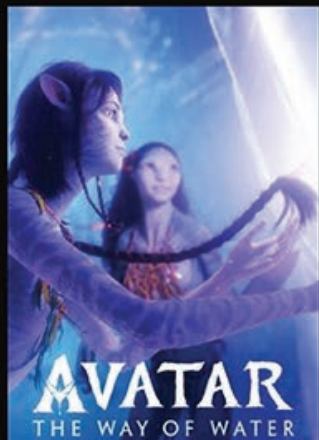
With strong partners by our side we were able to get the movie on the next level.

BUREAU DADA was instrumental in making filming in Spain possible, where we filmed all the connective tissue that bind the sequences together.

The Emerging Talents Award by **PIXSTONE IMAGES**, a powerhouse in 2D/ 3D VFX services featured in *AVATAR*, *MARVEL* and *NETFLIX* productions, made it possible to finalize the lavish VFX work.



FEATURED WORK /



POST-PRODUCTION

In 2023 the movie was finalized by Editor **Wolfgang Wolman** and scored by Composer **Dimitris Dodoras**.

To deliver the emotionally most resonant soundtrack possible, we hired the **Budapest Scoring Orchestra** to record the music for our film.

The immersive soundscape created by our team of Sounddesigners behind **Soundbits** and the DOLBY ATMOS Mix by **Geraeuschfabrik** will be completed in March 2024.



OUR TEAM

HOPE
AND
GLORY



ADRIAN MARTIN

DIRECTOR | PRODUCER | WRITER

The original idea for the film came from Adrian Martin, who has already generated millions of clicks on YouTube as a director and producer of the film collective ParaLightWorx. One of his biggest hits has been the mini-series „Dusty Faces“ which has reached audiences all over the world.

In addition to co-directing this movie, he is also the builder of our biggest prop with Max' Interceptor.

At www.paralightworx.com you can watch countless shorts in which he has had essential roles of production.

ERIK VAN SCHOOR

DIRECTOR | WRITER | STORYBOARD | PRODUCER

Erik van Schoor is a filmmaker, professional storyboard artist and comic book creator. He worked as an Art Director before and has been working freelance since 2020.

He wrote the screenplay and translated the whole script into storyboards. This way, all the different sets, special effects and stunts could be planned out beforehand.

Besides sharing directing duties with Adrian, Erik also supervises the post-production process.

An overview of his projects can be found at
www.erikvanschoor.com

JOHANNES PFAU

DIRECTOR OF PHOTOGRAPHY | PRODUCER

Since 2017 Johannes Pfau is working freelance as director of photography and camera assistant. In this area he enriches the rough world of HOPE AND GLORY with his atmospheric photography.

Therefore he goes to his limits - whether hanging on a climbing rope or sitting on the back of a quad bike: the perfect camera position and movement is just as important to him as an exciting lighting concept.

A look at his website www.johannespfau.de gives an insight into his projects as a cinematographer and his [crew-united](#) page reveals the wide range of cinema-, streaming- and TV-productions he has been involved in, before joining this adventure.

WILLI HESSE

COSTUME DESIGNER | PROP MASTER

Willi Hesse has many years of experience producing authentic costumes and props.

The Mad Max franchise is known for its uniqueness in these departments and Willi is here to recreate that same feeling. His crafting abilities will create the astounding look of the wasteland.

Visit [@urlag_entertainments](#) on Instagram and lose yourself in the countless examples of costumes and props he has built over the years.

JANA ERGER

SPECIAL FX MAKE UP ARTIST

FX make up artist Jana Erger was trained at Städtische Bühnen Frankfurt am Main and graduated summa cum laude. After moving to Rostock she started working at the theater and has participated in many photo and film shoots.

Her duties include hair and make up for the actors, creating wigs and other hair pieces and crafting individual wounds, scars, etc.

On her homepage www.masken-zeit.de you can find her portfolio and a detailed description of her qualifications.

LASSE VAN SCHOOR

SET DESIGN | VISUAL EFFECTS | CO-WRITER

Lasse van Schoor, who has also co-written the screenplay for HOPE AND GLORY, graduated at TH Nürnberg Georg Simon Ohm. He is currently working as freelance storyboard artist, animation artist, director of photography and set designer.

Combining handcrafted analogue effects with digital wizardry, he manages to achieve stunning results like the nuclear explosion in the opening or the collapsing mine shaft.

His website www.lassevanschoor.com provides an overview on his body of work. From relationship conflicts to fighting monsters - his range of genres is huge.

FABIAN MARTIN

PROPS | GRAPHIC DESIGN | SET CONSTRUCTION

As a designer and illustrator Fabian Martin is responsible for the look and feel of all the promotional design elements of this project.

He also takes part in the creation of film weapons and has worked on the key prop of the movie: the Interceptor. His attention to detail also goes into Set and Production Design.

On www.mixedmartinarts.com you can find out more about his artistic work.

CAST

HOPE
AND
GLORY



DANIEL GRAVE IS MAX ROCKATANSKY

Daniel Grave follows the footsteps of great Hollywood actors. However, instead of copying their approach to the main character, he presents his own fresh take on the iconic character of Max.

Parallel to our shoot, we had to share him with Liam Neeson, whom he worked with on Nimrod Antal's film "Retribution".

You can see his ever growing filmography on www.danielgrave.com.

INKEN PALAND IS *HOPE*

For our title character, we were looking for an actress who combines strength, courage and sensitivity. With Inken Paland we got even more than that. She brings the role to life and provides the empathetic counterpart to Max, whom she helps to reconnect with his humanity.

In addition to her studies at GWK University of Arts in Berlin she has participated in countless acting workshops and takes weekly classes.

On filmmakers.de/inken-paland you can find out more about her career.

CHARLOTTE ECKLE IS GLORY

The up-and-coming actress Charlotte Eckle has already played Ronia, the Robbers's Daughter on stage and has starred in various TV commercials. Her adventurous personality is a perfect fit for her character's fighting spirit.

Besides acting, she also rides horses and is an active cheerleader. This proved to be a great advantage when she had to climb down an eight-meter-deep well without any fear of heights. Even during intense action scenes she never fails to show her full artistic and athletic commitment.

CONTACT INFO



ERIK VAN SCHOOR

Phone +49 157 5480 3401

Mail ERIKVANSCHOOR@MADMAX-SHORTFILM.COM



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PICTURES



HOPE & GLORY